

# **Whose Design Is It Anyway?**

**Leveraging Improvisation  
and Design Thinking to  
Support Student Access**

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# Whose Design Is It Anyway?

## An Event

Held at conferences for the Online Learning Consortium, the event includes music, games, and applications of improv in education

## A Framework

A generative reflection tool built around the Community of Inquiry framework (Garrison, Anderson & Archer, 2000) to highlight connections between presence and improvisation

## A PD Tool

Created to be openly shared and implemented in a wide variety of educational contexts and in multiple modalities, to include training the trainer on improv in education





# 4 Principles of Improvisation

1. Everything is an offer.
2. Commit to creativity.
3. Leadership is distributed.
4. Commit to action and resiliency.

# Improvisation + Design Thinking

These practices are ways of thinking and being that allow educators and learners to **adapt, adjust, and respond creatively** in a world marked by rapid change, radical contingency, and hyper-connectivity.

Poynton, 2014; Jordan & Lande, 2016; Pendleton-Jullian et al., 2018



THIS IS  
THE SIGN  
YOU'VE BEEN  
LOOKING FOR



# Improvisation + Music

Improvisation in music can only occur when key characteristics are present, to include **baseline knowledge of technique, freedom of exploration, and the space to incorporate stylistic and personalized elements** into the performance.

Kratus, 1995

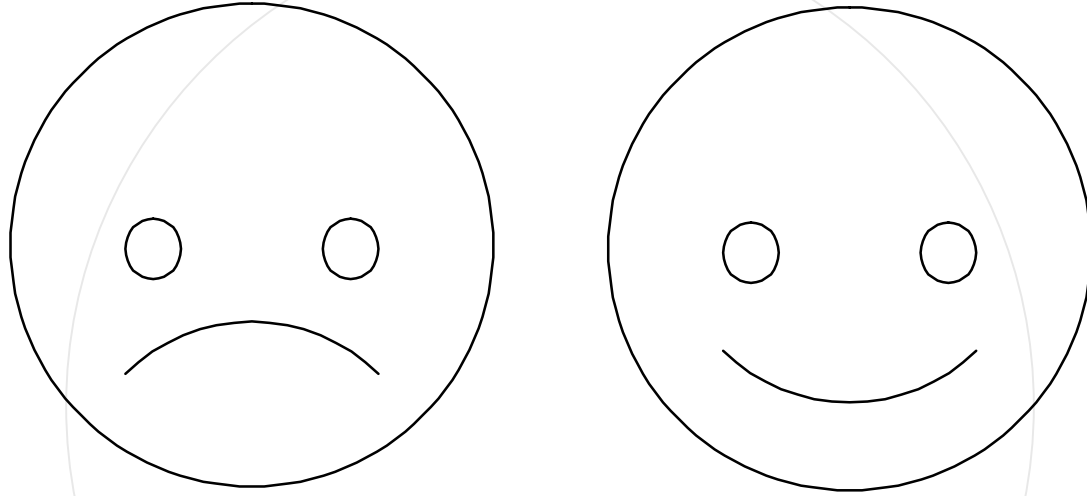


# Improvisation + Education

“Improvisers have developed the ability to create a coherent story, incorporating interruptions, objections and curve balls seamlessly as they go. They are able, constantly, to build ideas and relationships, even in the most demanding circumstances. **These are abilities we would all do well to develop.**”

Poynton, 2014





# **Yes, But... Yes, And!**

A Quick Improv Game to Teach  
Growth Mindsets and Collaboration

# But Wait! There's More!

Whose Design Is It Anyway  
Framework

<http://bit.ly/wdiiamework>

About Whose Design Is It Anyway? In  
Action

<http://bit.ly/wdiiavideo>







# Thanks!

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